

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Templar TLR1-OU

Movement Points:

Walking: 4

Running: 6

Underwater: 4

Engine Type: 340 XL

Tonnage: 85

Tech Base: Inner Sphere

Rules Level: Advanced

Role: Brawler

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	LRT 10	LA	4	1/Msl [M,C,S]	6	7	14	21
1	Large Pulse Laser	RA	10	9 [P]	—	3	7	10
1	SRT 6	RA	4	2/Msl [M,C,S]	—	3	6	9
1	Medium Pulse Laser	RA	4	6 [P]	—	2	4	6
1	C3 Computer (Slave)	LT	—	[E]	—	—	—	—
2	Medium Pulse Laser	CT	4	6 [P]	—	2	4	6

Ammo: (LRT 10) 24, (SRT 6) 15

BV: 1,747



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- LRT 10
- LRT 10
- LRT 10

1-3

- LRT 10

4-6

- BattleMech/Vehicle HarJel System
- Endo Steel
- Endo Steel
- Endo Steel
- Endo Steel

Left Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink

1-3

- UMU
- UMU
- C3 Slave
- BattleMech/Vehicle HarJel System
- Endo Steel
- Endo Steel

4-6

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Life Support
- Sensors
- Cockpit
- Endo Steel
- Sensors
- Life Support

1-3

Center Torso

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- Medium Pulse Laser
- Medium Pulse Laser

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Right Arm

- Shoulder
- Upper Arm Actuator
- Double Heat Sink
- Double Heat Sink
- Double Heat Sink
- Large Pulse Laser

1-3

- Large Pulse Laser

4-6

- SRT 6
- SRT 6
- Medium Pulse Laser
- BattleMech/Vehicle HarJel System
- Endo Steel

Right Torso (CASE)

- XL Fusion Engine
- XL Fusion Engine
- XL Fusion Engine
- UMU
- UMU
- Ammo (LRT 10) 12

1-3

- Ammo (LRT 10) 12
- Ammo (SRT 6) 15
- BattleMech/Vehicle HarJel System
- CASE
- Endo Steel
- Endo Steel

4-6

Right Leg

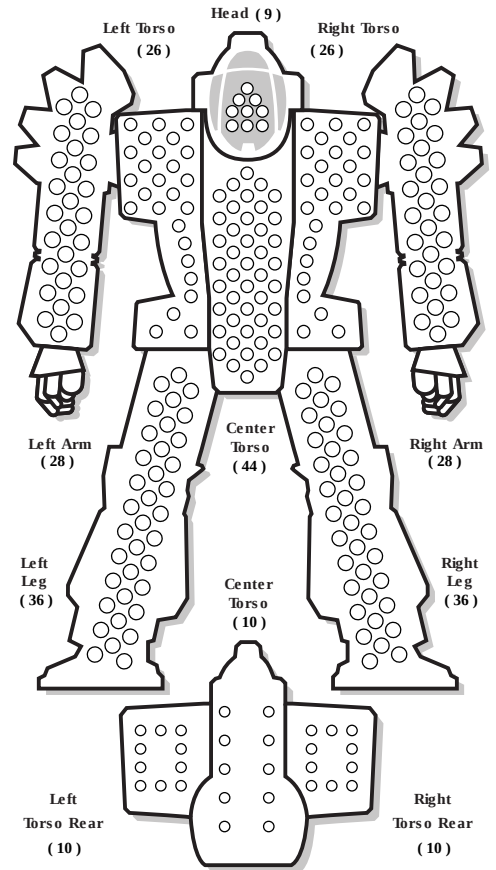
- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel



Damage Transfer Diagram

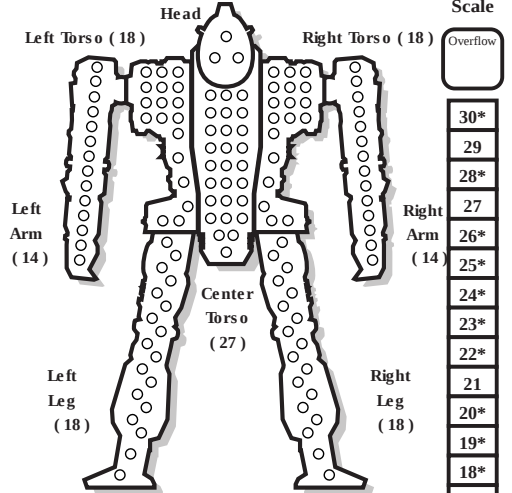
ARMOR DIAGRAM

Standard Armor



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 15 (30)
30	Shutdown	○○○
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow

30*
29
28*
27
26*
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